

WHO

Girls and Boys Rising 6th—8th graders

WHEN

June 21st—July 9th (no program on July 5)
Orientation Sunday, June 20th

HOURS

8:30 a.m.— 4:00 p.m.
Early arrival and extended day (until 5:00 p.m.)
available by request

WHAT ELSE

Morning Snack and Sack Lunch provided daily
2 T shirts provided
2:1 Youth to staff ratio
Leadership, social skills, mentoring, and problem
solving are a part of every day

WHERE

Emory University Clairmont Campus
Student Activity and Academic Center
1946 Starvine Way
Decatur, Georgia 30033

CONTACT

Division of Educational Studies
1784 N. Decatur Road, Suite 240
Emory University
Atlanta, Georgia 30322
Phone 404.727.6471
www.ChallengeAndChampions.org

APPLICATION AVAILABLE ONLINE OR CALL
THE OFFICE

FEES and DEADLINES

\$50 application fee due with application
\$1150 tuition due by June 1
Rolling acceptances until full for students selected.
Limited enrollment in each class. C&C reserves the
right to enroll you in another class if your first
choice is taken.

SCHOLARSHIPS

Limited scholarships are available. Please see the
website for the scholarship application.

Learn and have fun with great
teachers, counselors, and other kids
on Emory University's campus

Use Emory's resources!
Be mentored by
Emory undergraduates who are
counselors!

DAILY SCHEDULE

Academic Class 1
Learning Strategies and Study Skills Class
Snack (Provided) and Break
Academic Class 2
Daily Specials
Lunch (Provided)
PE Class 1
PE Class 2
Free Swim



CHALLENGE & CHAMPIONS
is a program of the
Division of Educational
Studies and the
Graduate School of Arts
and Sciences

CHALLENGE & CHAMPIONS was
developed at North Carolina State
University in 1990 and re-envisioned for
Atlanta in 2004

EMORY

CHALLENGE & CHAMPIONS

Summer 2010

*Join us for
academics, athletics,
leadership, mentoring
and FUN*



June 21—July 9 2010

*Challenge yourself to
become a Champion!*

*C&C was selected as one of the
top 10 summer learning pro-
grams in the nation by the
National Summer Learning
Association*

Overview

CHALLENGE & CHAMPIONS is a 3 week program of academic, fitness, social development and leadership instruction for rising 6th-8th graders on the Emory University campus. The program is appropriate for both average and advanced learners from a broad range of backgrounds and experiences.

Our curriculum is based on principles of early adolescent development that emphasize integrated learning experiences during this period of rapid, cognitive, social and physical exploration and growth. It employs research-based methods of instruction.

Learning for School

We teach skills and strategies for successful, independent learning that is stimulating and enriching. Students benefit from organization, study and time management skills they can use in their next school year. Small class size allows for frequent interaction between teachers and students as they work together to apply new skills and content.



Learning for Life

Students learn many positive social behaviors related to forming and maintaining

relationships, leadership, inquisitiveness, assertiveness in problem solving and responsibility. Value is placed on respect for the individual. Mentoring is provided by college undergraduates on staff as camp counselors. Daily “specials” allow time for exploration of new activities and interests.

Learning for Health

Each youth develops physical skills through a wide variety of group and individual sports activities. The emphasis is on life-long fitness behaviors and feelings of physical well being.



Academic Classes 2010

Learning Strategies/Study Skills classes are offered 2-3 times per week in addition to daily academic classes. Reading and writing skills will be emphasized in all academic classes. Classes employ technology and university resources such as the library, museums and other venues.

Words in Action

Resuscitate your writing; give life to your words, and let them become words in motion. Act in plays. Craft songs, poems, speeches or monologues. In this class, you will breathe life into your words. Through writing, your words will dance on the page creating visual imagery for your audience. This class will be exciting for those who love to creatively use words, for those who would love to find new ways to use words, and even for those who are open to sharing ways to express themselves through words.

The Biggest Winner

What would it take to become the “biggest winner” of many of our favorite childhood games? We will look at the relationship of each game to different areas of real life as well as the outcomes and stakes of trying to be the “biggest winner” in life. We will apply mathematical strategies that determine how to be the “biggest winner” to other areas of math such as probability, predictions, and presentation of data.

Map Mysteries

You need maps to get from one place to another. Maybe you have a GPS in your car or on your phone. Pirates had treasure maps long ago. You use maps to navigate through video games. Maps help us in many ways but how much do you really know about mapping? How does a satellite collect information for maps? How did ancient people navigate when there was no mapping technology? Did you know maps could be used to look for worldwide patterns? All this awaits you and more in the wonderful world of Map Mysteries.

Impact on the Planet

All of what we eat, wear, or use as fuel comes from the earth and the processes humans have designed. Did you know that the production of a bottle of water requires 5 bottles worth of water? Are there food choices that are more sustainable than others? Is it more environmentally friendly to wear cotton or is that a myth? There are lots of important considerations in making decisions about the best way to use our resources. In this course we will use science investigations and technology to evaluate the effects of human activities on ecosystems.

Physical Education Classes 2010

Basketball

Finesse, power, accuracy, stamina, grace, quickness, strength, and agility. The fundamental skills of dribbling, pivoting, passing, shooting, and rebounding will be taught.

Badminton

Come play one of Asia's most popular sports! Students will learn the basics of badminton including serving, volleys, and drop shots. They will then apply them to singles, doubles, and large group competitive situations. The class will culminate with a competitive double tournament.

Soccer

Learn to play the world's most popular sport! The basic skills of juggling, passing, ball control, heading, shooting, and volleying will be taught. Apply these new skills to game situations.

Camp Games

What's a summer camp without the traditional summer camp games? In this class we will enjoy friendly competitive team games such as capture the flag, ultimate Frisbee, four square, or elbow tag. Some games will require you to be fast and strong and others will have to have you use your brains to figure out how to win.

Stick Sports

Long ago humans tired of sports involving just people and they looked to nature for inspiration. In stick sports all the best games will be played ranging from wiffle ball to field hockey. A keen eye, athleticism and coordination will reign supreme once we learn the fundamental skills.

Pick Up Games

This course will not only teach backyard games like game like kickball, two hand touch football, or dodge ball but emphasize how to pick team captains, create even teams, create a scoring and rule system, and how to resolve conflicts that inevitably come up in any competition.

